

# Example application

## Student Partner Application

Please fill out the form below and send it to [saprojects@uts.edu.au](mailto:saprojects@uts.edu.au). If you have any questions, please refer to the FAQ page or email [saprojects@uts.edu.au](mailto:saprojects@uts.edu.au).

<b>Student Lead name</b>	Jane Doe
<b>Student ID</b>	478653
<b>UTS student email:</b>	Jane.Doe@student.uts.edu.au
<b>Student type</b>	Undergraduate
<b>Group member names and emails (if applicable)</b>	Miguel Sanchez (Miguel.Sanchez@student.uts.edu.au) Jennifer Ngyuen (Jennifer.Nguyen@student.uts.edu.au)
<b>Staff partner details</b>	Staff partner name: Sana Singh Title: Specialist Unit: Client Services and Access, UTS Library Contact email: Sana.Singh@uts.edu.au Phone number: 04725847399
<b>Project area of academic engagement and partnership</b>	Academic support

<b>Project title</b>
Digital Literacy Project
<b>Describe the project outcomes and how they will potentially improve the student experience (500 words)</b>

Digital Literacy is not merely a skill but a necessity in today's technological climate. The aim of the Digital Literacy project is to enrich students in a digital learning space by creating an accessible pool of resources and services catered to their specific subject. These resources will be streamlined into the existing Canvas platform as a separate library tab. Using our personal experience as DAB students, we will focus the project on the DAB faculty. A shared gap we have noticed is the lack of foundational skills in design softwares and assignment skills (presentation, portfolio, assignments). While certain subjects and courses may offer introductory courses to certain softwares, there is still an expectation for students to have some base knowledge in their first year. These resources will be catered for all students across all years as we will cover skills that can continuously be improved upon.

We aim to create resources shared within this space that all students can apply to their work. An example of the shared resources we can create include video demonstrations on 'How to make and present an effective and engaging presentation', 'How to build a captivating portfolio using Canva' and more. We will also include videos and links to services such as LinkedInLearning as there are an array of introductory courses that students are unaware they have access to. By holding focus groups within different DAB degrees, we can gather what common gaps are needed to support the students in their studies. We also plan to interview academics and UTS support services such as HELPS to further learn more about the student experience and needs.

As a result, we hope to create many readily available educational videos that tutors can access and share to their students through the Canva library that will greatly improve the student learning journey experience. By creating and streamlining an abundant pool of essential skill resources, students can devote more time to the creativity and design of their work rather than spending a large amount of time on learning the software functions. These important skills gained through a digital space will also improve the students professional development experience as they are equipped with various strategies and knowledge required in the professional world, enhancing employability prospects.

- ← Brief description of project
- ← Identify existing issue
- ← Program area of focus
- ← Aim and outcome
- ← How this will improve student experience

**What are the expected benefits that your project will create and how might they be embedded into UTS processes?  
(200 words)**

The expected benefits our Digital Literacy project will create is that we will not only help with a students learning development but also support tutors. As tutors are faced with a multitude of common questions and enquiries throughout their teaching, the created resources can help ease their support of students. For example, if they notice a commanility in their students lack of presentational skills (verbal, visual), they can share a resource video to the students on their expectations of giving and creating a presentation to their standard. This allows the tutors to then focus on the core idea of the work rather than being distracted by disparities in the content and visuals. Therefore students will feel less stressed and can focus on getting thorough feedback of their projects, enhancing the quality of their work.

The Digital Literacy project can be embedded through the Canva platform and accessed by tutors to share to students where they see fit. Rather than tutors finding resources from a multitude of platforms that can be difficult to share or upload to students, having these available resources on the UTS supported platform allows for an easier distribution. In turn, if tutors have a smoother resource service, this gives them more time to support the developmental and assignment focus questions for students. Therefore, students can focus on improving the content of their assignment after having learnt the foundational skills to present their work.

← Expected benefits with examples

← How it can potentially be embedded in UTS processes

Project Deliverable	Delivered by	Cost
Create project plan	5 <sup>th</sup> of August	10 hours: \$451.3
Data collection, survey, focus group and interviews – DAB students, academics	15 <sup>th</sup> of August	20 hours: \$902.6 \$10 x 10 voucher incentives: \$100 \$50 workshop materials: post-it notes, flipcharts etc
Progress report	6 <sup>th</sup> September	15 hours: \$676.95
Content preparation of training modules (writing, filming, editing)	25 <sup>th</sup> September	60 hours: \$2707.8 Adobe subscription: \$21.99/month
User testing	7 <sup>th</sup> October	35 hours: \$1579.55
Evaluation based on user testing	30 <sup>th</sup> October	20 hours: \$902.6
Final report	29 <sup>th</sup> November	40 hours: \$1805.2

*Please provide information about:*

- **Project deliverables:** including all expected outputs e.g. workshops, student journey map, review findings
- **Project costs:** Including team member wages and any additional costs e.g. materials for a workshop. Note: student time should be costed at \$45.13 (HEW1 \$38.57 per hour plus 17% on costs)
- **High-level timeline:** When will you perform key activities within the project