ROLES AND RESPONSIBILITIES FOR PROJECT STAKEHOLDERS

Students

Attend and have input into:

- initial meeting with community group
- · immersive experience
- work-in-progress presentations to client
- and final presentation and hand-over to your community client.

Produce a design brief for approval from client and academic supervisor that includes meeting schedules and deadlines

Undertake the design work as defined in your brief.

Advise Shopfront of any changes to your contact information.

Advise Shopfront immediately should any non-academic difficulties with the project be encountered.

Complete evaluation/feedback forms at the end of your project.

Be committed to project outcomes.

Shopfront

Work with the community group to develop project outline that is submitted to the Subject Coordinator.

Organise the initial meeting between community client, students and supervisors.

Work with the community client and students on the development of the immersive experience.

Provide access to the Shopfront's meeting room and office space when required and available.

Provide ongoing liaison support and feedback to students and the community groups for the duration of the project.

Acknowledge and promote UTS staff and student achievements and contribution in the Annual Report and on website.

Provide assistance with making minor changes to Adobe Creative Suite files following project completion.

Be committed to project outcomes.

Academics

Responsible for all academic and subject related activities undertaken.

Assess the content and scope of the project to ensure it meets the subject's objectives and is deliverable.

Supervise of the student/s within subject requirements providing feedback on content and process.

Provide academic assessment and feedback through semester through formal assessment.

Advise Shopfront immediately should any difficulties with the project be encountered.

Be committed to project outcomes.

Community Organisations

Nominate a liaison person to act as the student contact (requires a minimum time commitment of two hours per week).

Complete Client Briefing Form.

Arrange an immersive experience to give students a better understanding of the social issues being addressed by your organisation.

Provide ongoing and timely feedback, direction and evaluation of students work as required.

Attend the initial meeting, work-in-progress meetings and project presentations.

Advise Shopfront immediately should any difficulties with the project be encountered.

Acknowledge work of the students, academics, and UTS Shopfront.

Be committed to project outcomes.